

Bid #762-9271 - Boxing Training/Coaching Services

Creation Date Aug 19, 2005

End Date Sep 14, 2005 2:00:00 PM EDT

Start Date Aug 19, 2005 3:57:24 PM EDT

Awarded Date Not Yet Awarded

762-9271-1-01 Boxing Training/Coaching Services					
Vendor	Unit Price	Qty/Unit	Total Price	Attch.	Docs
contenders boxing		1 / year			Y
Agency Notes:			Vendor Notes: Annual fee, first year, Boxing Room: \$600.00 Hourly fee, use of gymnasium: \$25.00 Est. # of events per year: 2 events per year		

Vendor Totals

contenders boxing	\$0.00
Bid Contact NORMAN G WILSON STORMANNORMAN007@YAHOO.COM Ph 954-651-0926	Address 8624 s.w.15 st. pembroke pines, FL 33025
Bid Notes I noticed that in your proposal there is an annual renewal process over a 4 year period. As, a vendor, my concern deals with the time, money, and effort that goes into mounting equipment up, putting up a sturdy ring, and making any minor structural alterations for equipment and a year later should my contract not be renewed having to remove what I provided for the gym. A 1,2, or 3 year contract is not an adequate amount of time to get a boxing program up and running. I feel a minimum time of 5 years with the possibilities of renewing is a sufficient amount of time.	
Agency Notes:	Vendor Notes:

** All bids/proposals submitted for the designated project are reflected on this tabulation sheet. However, the listing of the bid/proposal on this tabulation sheet shall not be construed as a comment on the responsiveness of such bid/proposal or as any indication that the agency accepts such bid/proposal as being responsive. The agency will make a determination as to the responsiveness of the vendor responses submitted based upon compliance with all applicable laws, purchasing guidelines and project documents, including but not limited to the project specifications and contract documents. The agency will notify the successful vendor upon award of the contract and, as according to the law, all bid/proposal responses received will be available for inspection at that time.